

# Year 1 Curriculum Newsletter Summer 2

Our topic this half term is "Animal Allsorts". We will be visiting Twycross Zoo as part of our learning.

## Design Technology (DT)



We will be designing, creating and evaluating our own animal puppets from felt material.

### Key Knowledge and Skills:

Know that there are different ways/resources to join materials together – PVA glue, glue stick, cellotape, masking tape, sewing thread/ribbon/ string. Explore different ways to join and attach different materials. Know that some materials/ resources are better/more appropriate for joining different materials than others. Evaluate their own work and the work of others.



## COMPUTING

### Coding

### Key Knowledge and Skills:

Know what 'coding' means and how coding is used in a computer program. To understand what instructions are and predict what might happen when they are followed. To know what objects, actions and events are. To use an event to control an object. To begin to understand how code executes when a program is run. To plan and make a computer program. To save, share, print and open work and to create a new icon.



## PSHE

### Changing Me

### Key Knowledge and Skills:

Know that changes happen when we grow up. Know that people grow up at different rates and that is normal. Know which parts of the body are private and that they belong to that person and that nobody has the right to hurt these. Know who to ask for help if they are worried or frightened. Identify some things that have changed and some things that have stayed the same since being a baby (including the body). Express why they enjoy learning. Suggest ways to manage change e.g. moving to a new class.



## SCIENCE

### Identifying Animals

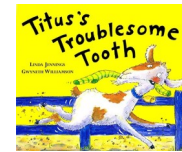
### Key Knowledge and Skills:

Know the names of a variety of common UK pets, mammals, birds, reptiles, fish and amphibians. Know that mammals have backbones, feed their young with milk and have fur. Know that birds have feathers, wings and a beak. Know that lizards are cold-blooded vertebrates that lay eggs. Know that fish are amphibians and lay eggs. Know the steps in the lifecycles of amphibians and fish, and spot similarities and differences. Know what a herbivore, carnivore and omnivore are.



We will also be completing the Phonics Screening Check during the week beginning 10th June.

## ENGLISH



Narrative text "Titus's Troublesome Tooth" by Linda Jennings and Gwyneth Williamson



Persuasive letter writing based on the traditional tale "Little Red Hen"

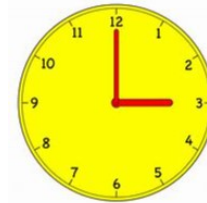
### Key Knowledge and Skills:

Know the key features of story texts. Know what a 'noun', 'verb' and an 'adjective' is and to innovative these in the model text to create our own sentences/stories. To punctuate sentences with full stops and capital letters. Know what prefixes and suffixes are. Use the prefix un- and the suffixes -ing, -ed, and -er. Know what a persuasive letter is and how to use persuasive writing to write our letters to the animals from the Little Red Hen story

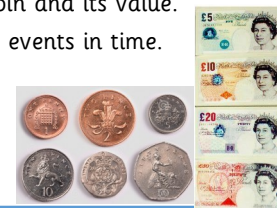
## MATHS

Numbers 1 - 100									
1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	100

Geometry; Position & Direction  
Place Value (within 100)  
Measurement: Money & Time  
**Key Knowledge and Skills:**



Describe turns and position. Counting to 100 (in 1s, 2s, 5s and 10s). Partitioning numbers into tens and ones. Comparing and ordering numbers to 100. Know one more and one less than any number to 100. Recognising coins and notes. Know the name of each coin and its value. Counting in coins. Knowing and using 'before' and 'after' in relation to events in time. Tell the time to the hour and half hour on an analogue clock. Comparing time.



## PHYSICAL EDUCATION

### Athletics

### Key Knowledge and Skills:



Be able to move by running and jumping with control and care. To explore throwing and catching using a range of techniques. Begin to walk and run with good posture and balance. Move quickly to a base in response to voice command. Begin to increase ability to jump a distance. Jump from side to side focusing on co-ordination. Begin to throw with accuracy. To throw at a raised target with increasing accuracy.



## MUSIC

### Reflect, Rewind and Replay



This unit consolidates the learning that has occurred during the year. All the learning is focused around revisiting songs and musical activities, a context for the History of Music and the beginnings of the Language of Music.

### Key Knowledge and Skills:

Listen and appraise classical music. Using voices and instruments to sing and play along with the song. Improvisation using voices and instruments. Begin to learn musical terms: pulse/pitch/rhythm/texture/dynamics/tempo/timbre/structure. Compose our own music/lyrics based on the songs. Know how to create rhythms from words, our names, favourite food, colours and animals. Share and perform the learning that has taken place.



## RELIGIOUS EDUCATION

What can we learn from stories and prayers of Jesus? Who is a powerful person? What is 'Trinity'?

### Key Knowledge and Skills:

We will be learning about prayer and considering finding power through prayer. We will talk about powers and what Christians believe about Jesus' powers. We will know some parts of the Lord's Prayer. Know what Christians believe about God: God as Love, God as Father and God as Creator ('Trinity' – 3 in 1). We will talk about our own powers and consider our own ideas about prayer.



## ART

Explore the work of and work in the style of Barbara Hepworth (sculptor)

### Key Knowledge and Skills:

Know and name the artist Barbara Hepworth. Know what a sculpture is. Know what materials Hepworth used, and the scale of her sculptures. Understand what she represents in her sculptures and know that her work is abstract. Use clay to create animal sculptures.



**HOMEWORK PROJECT:** Tell us about your time at Twycross Zoo - What did you enjoy? What did you learn? For example, you could write a recount, make a fact file, a sculpture, a painting, draw a map, etc.

Projects to be handed in by: Monday 8th July 2024